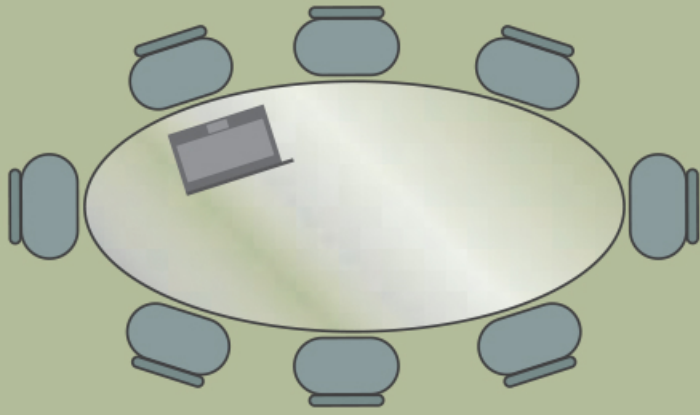
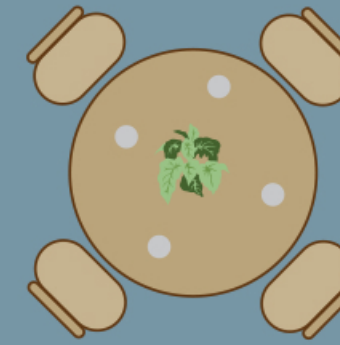


BOARDROOM



MEDIUM FOOTFALL - area often requiring designed carpet tiles or secondary products

OFFICE



MEDIUM FOOTFALL - area often requiring designed carpet tiles or secondary products

STAIRWAY

High Footfall - over their lifecycle requiring primary or secondary products

RECEPTION



ZONE 3
MEDIUM TO HEAVY FOOTFALL - Due to the high amount of traffic in some entrance areas, specially designed heavy contract entrance barrier carpet should be used. The carpet installed should be able to withstand a more vigorous cleaning regime than other surfaces.

LIFT

LIFT

WC

ZONE 1 In Zones 1a and 1b the installation of exterior matting catches the first wave of heavy debris in a high traffic area, ensuring the removal of up to 40% of dirt and moisture from entering the building. An effective primary entrance mat will continue the removal of dirt and moisture working with the external matting containing any heavy debris.

ZONE 2 In these zones a high specification secondary barrier mat will continue the cleaning and scraping process, removing up to 70% of remaining dirt and moisture. At this stage dust is also driven into the matting rather than remaining airborne.

ZONE 3 In buildings with a very high volume of traffic, primary matting is often supplemented into secondary areas, loose lay matting and logo mats are used to reduce dust migration throughout main corridors and completely remove remaining dirt and moisture from shoes completing the drying process and protecting your building investment.

SECONDARY

ZONE 2

MEDIUM TO HEAVY FOOTFALL - In buildings with and without external matting, Primary matting is often used to facilitate the removal of dirt ingress and moisture from feet.

4.5 Meters

REVOLVING DOOR

ZONE 1b

HEAVY FOOTFALL - scrapes fine debris and absorbs moisture in the indoor foyer area for up to 70% in the first 3 metres
PRIMARY ENTRANCE MATTING

ZONE 1a

Heavy Footfall - Up to 40% of dirt/moisture is removed from shoes in the first 1.5 metres
EXTERIOR BARRIER MATTING